

Inspire awe and wonder Use stimuli to motivate and inspire- visits, visitors, artefacts, books, videos, outside learning, our locality etc.	Problem solving and thinking skills Creative thinkers; independent learners; real-life challenge; controlled risk taking; resourcefulness; enterprise; collaboration; thinking skills, Learning Pit	Creative Arts Dance, drama, music, art- developing the creative brain; inspiration, enjoyment and fulfilment; enhance and develop skills & talents; performance	Nurturing Responsible Citizens Collaborative learning; care for the environment; share talents; make decisions; links in and around Leyburn, other communities and the environment
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Year 4 Topic Planner Summer 2

Lights, Camera, Action
Who done it?

Subject driver:
Science/Drama

KEY OUTCOMES:
1. Write a detailed adaptation of a fairy tale.
2. Investigate a crime.

As readers, we will...

- Read crime novels linked to our detective topic.
- Read a range of fairy tales and adaptations to broaden our reading.
- Clearly answer comprehension questions to improve our understanding of texts.

As authors, we will...

- Write both formal and informal letters linked to our text.
- Plan and write a character description.
- Write a detailed fairy tale adaptation.
- Continue to broaden our vocabulary by actively using thesauruses when writing.

As performers, we will...

- Hot seating as various characters and creatures from fairy tales.
- Re-tell a story to a younger child.

As designers and artists, we will...

- Design backdrops and scenery based on the work of Nick Park.
- Design and create sculptures using clay.
- Learn about Nick Park and animation as an art form.

As scientists, we will...

- Identify how sounds are made and travel.
- Find patterns between pitch of a sound and the features of the object that produced it.
- Find patterns between the volume of sound and the strength of vibrations.

As musicians, we will...

- Increase the accuracy and control of playing an instrument through drumming with Jools.
- Perform music and sing in the Key Stage 2 performance.

As athletes, we will...

- Practice throwing and catching through netball.
- Increase our batting and throwing skills with Kevin in rounders.

As rights respecting citizens, we will...

- Appreciate that everyone has the right to give an opinion and to have this heard and taken seriously.

As linguists, we will...

- Learn vocabulary for a range of clothes.
- Learn to say what they and others wear in different weathers and situations.

As mathematicians, we will...

- Describe positions on a 2D grid as coordinates in the first quadrant.
- Describe movements between positions as translations of a given unit to the left/ right and up/ down.
- Plot specified points and draw sides to complete a given polygon.
- Identify lines of symmetry in 2D shapes presented in different orientations.
- Complete a simple symmetric figure with respect to a specific line of symmetry.
- Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.
- Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.

As computer technicians, we will...

- Create a short animation using Scratch.
- Animate characters in a scene.
- Use repeat commands to create animated effects.