

Inspire awe and wonder
Use stimuli to motivate and inspire- visits, visitors, artefacts, books, videos, outside learning, our locality etc.

Problem solving and thinking skills
Creative thinkers; independent learners; real-life challenge; controlled risk taking; resourcefulness; enterprise; collaboration; thinking skills, Learning Pit

Creative Arts
Dance, drama, music, art- developing the creative brain; inspiration, enjoyment and fulfilment; enhance and develop skills & talents; performance

Nurturing Responsible Citizens
Collaborative learning; care for the environment; share talents; make decisions; links in and around Leyburn, other communities and the environment

As readers, we will...

- Read and compare a variety of fiction and non-fiction about the Roman period in Britain
- Read accounts of life during this period
- Infer the feelings of characters through examining their actions or descriptions
- Check our understanding by asking relevant questions about a text
- Start thinking about the choices made by an author (and their effect)

As authors, we will...

- Write a report about Roman gods
- Write an adventure story about a new Roman god to entertain Roman children
- Proof-read our work

As performers (MoE), we will...

- Perform in role as Roman slaves inside a Roman villa; preparing for some very important guests

Key texts:

The Roman Record, A Roman Soldier's Handbook, Avoid being a Roman soldier; Romans on the rampage

Class Reader: Romans (Jeremy Strong)

As artists and designers, we will...

- apply our understanding of how to strengthen, stiffen and reinforce more complex structures such as shields and sandals
- Use relief and impressed printing processes

Year 3 Topic Planner
Spring 1

Would you be a Roman soldier?
(Continued from Autumn 2
6 weeks)

Subject driver: History & Computing

As scientists, we will...

- Study the parts of the human skeleton and explore how our muscles work
- Study different diets and what makes a 'balanced diet'

KEY QUESTIONS:

- 1) What was life like in Roman Britain?
- 2) How did the Romans affect the way we live today?

KEY OUTCOMES:

- 1) Making some Roman sandals
- 2) A presentation about a Roman god
- 3) An adventure story about a Roman god

VISITS / VISITORS: Murton Park

- 1) Murton Museum – Roman day

As mathematicians, we will...

Number – multiplication and division

- Recall and use multiplication and division facts for the 3, 4 and 8 x tables
- Solve problems, including missing number problems, including positive integer scaling problems and correspondence problems in which n objects are connected to m objectives.
- Write and calculate mathematical statements, including 2d x 1d numbers

Measurement

- Tell and write the time from an analogue clock, including using Roman numerals and 12-hour and 24-hour clocks
- Estimate and read time with increasing accuracy to the nearest minute
- Record and compare time in terms of seconds, minutes and hours
- Use vocabulary such as o'clock, am/pm, morning, afternoon, noon and midnight
- Know the number of seconds in a minute and the number of days in each month, year and leap year
- Compare durations of events

As historians, we will...

- Explore what life was like before the Roman invasion
- Analyse the successful invasion by Claudius and conquest, including Hadrian's Wall
- Study British resistance in the form of Boudica's rebellion
- Examine the 'Romanisation' of Britain; the impact of

As computer technicians, we will...

- Create a Powerpoint presentation about Roman gods and share it with the class

As geographers, we will...

- Use maps and atlases to study the Roman Empire

As Rights Respecting citizens, we will...

- Explore Article 24: The right to the best healthcare possible; information to help you stay well

As theologians, we will...

- Learn about different creation stories

As musicians we will...

- Listen to and create battle music

As athletes, we will...

- Become confident swimmers
- Improve our co-ordination through learning how to play tennis

As linguists, we will...

- Learn the names of different animals through songs and games